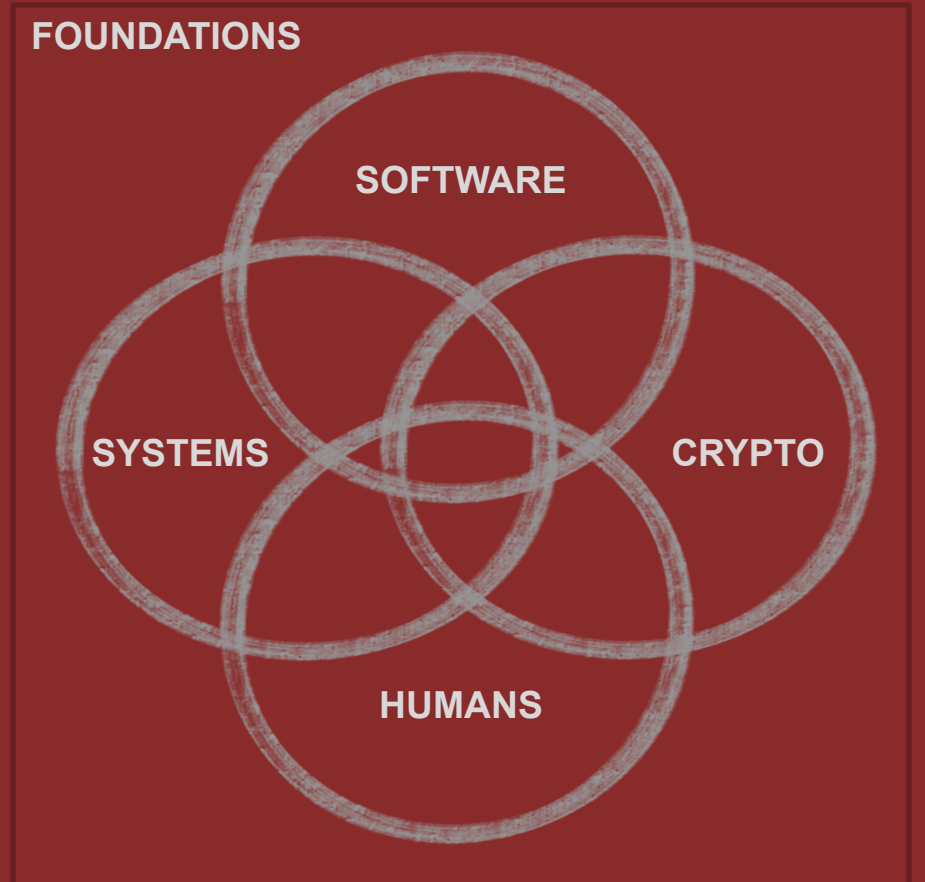


Διάλεξη #7-8 - Bypassing Defenses & Return-Oriented Programming (ROP)



Huge thank you to [David Brumley](#) from Carnegie Mellon University for the guidance and content input while developing this class

Ανακοινώσεις / Διευκρινίσεις

- Η Εργασία #1 βγήκε - προθεσμία 24 Απριλίου 10:59πμ
- Πόσα vulnerabilities έχουμε;

NVD Dashboard

CVEs Received and Processed

Time Period	New CVEs Received by NVD	New CVEs Analyzed by NVD	Modified CVEs Received by NVD	Modified CVEs Re-analyzed by NVD
Today	76	0	0	1
This Week	353	26	0	2
This Month	1032	50	0	17
Last Month	3370	199	0	102
This Year	9760	4349	0	1225

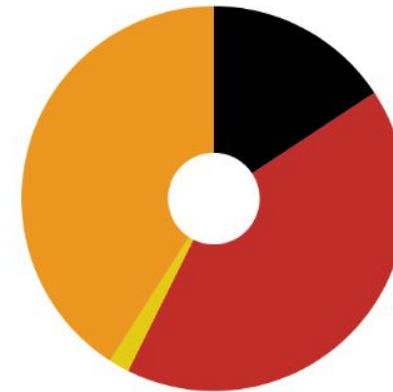
CVE Status Count

Total	244898
Received	353
Awaiting Analysis	5799
Undergoing Analysis	191
Modified	93931
Rejected	14018

NVD Contains

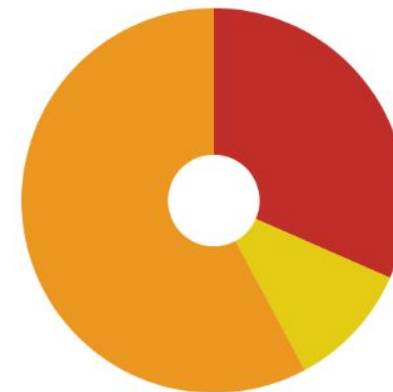
CVE Vulnerabilities	244898
Checklists	784
US-CERT Alerts	249
US-CERT Vuln Notes	4486
OVAL Queries	10286
CPE Names	1263462

CVSS V3 Score Distribution



Severity	Number of Vulns
CRITICAL	23039
HIGH	60944
MEDIUM	59916
LOW	2529

CVSS V2 Score Distribution



Severity	Number of Vulns
HIGH	56837
MEDIUM	104170
LOW	19074

<https://nvd.nist.gov/general/nvd-dashboard>

Την Προηγούμενη Φορά

1. Adversary and Classifications
2. Mitigations
 - Canaries
 - DEP
 - ASLR

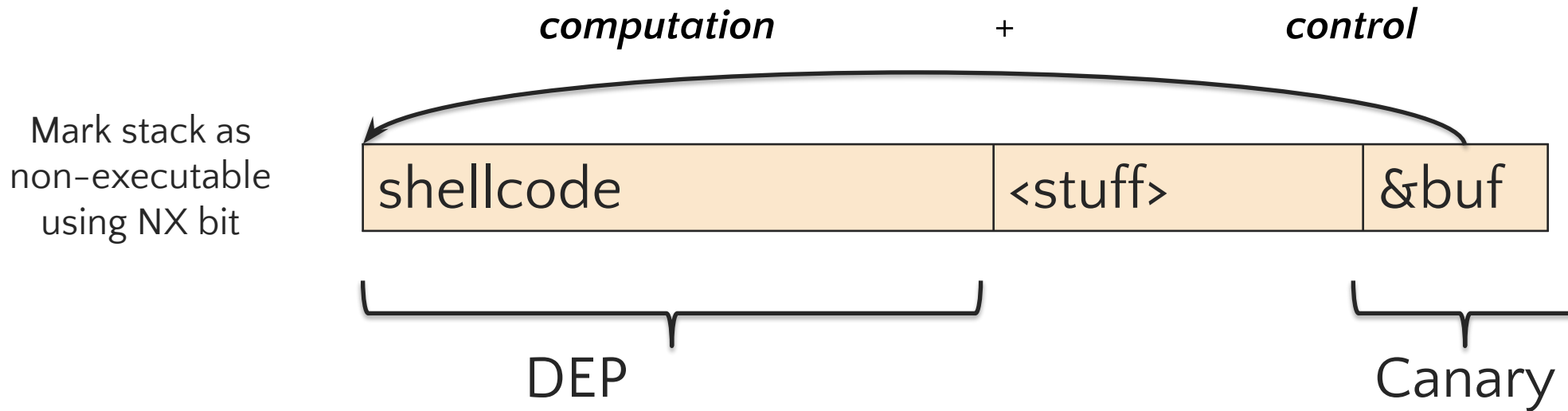
Σήμερα

- Bypassing Mitigations
- Return-Oriented Programming (ROP)



Where we left off

Data Execution Prevention

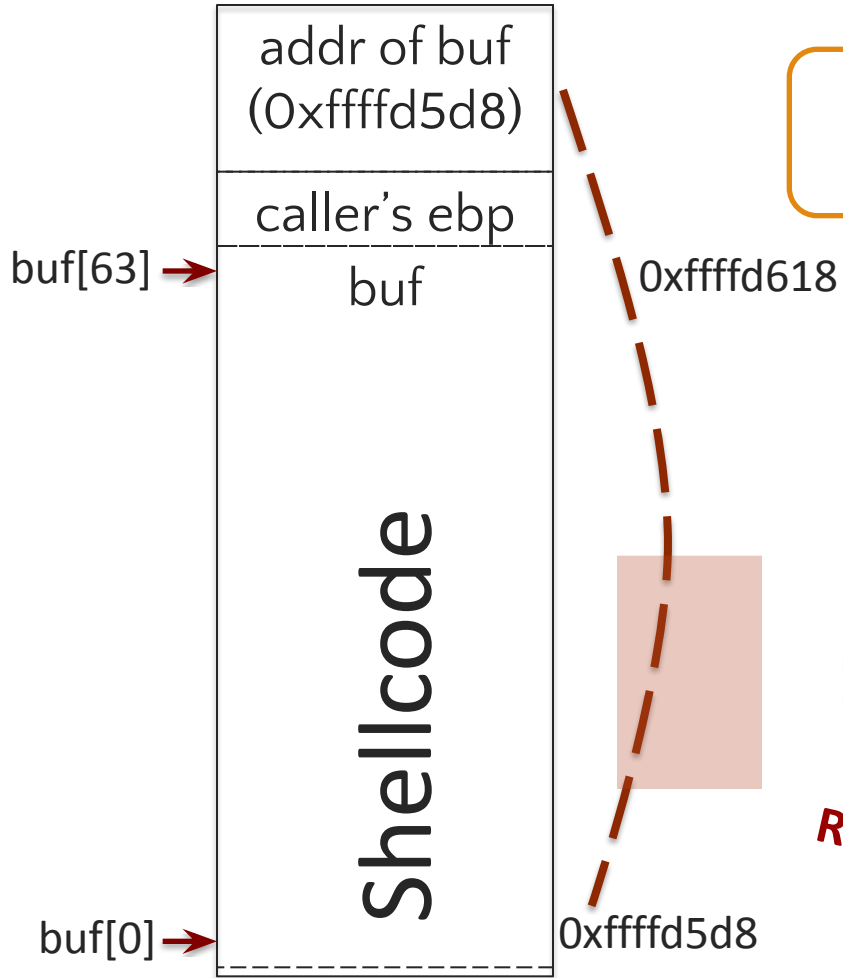


DEP prevents injected code on the stack from executing

DEP Scorecard

Aspect	Data Execution Prevention
Performance	<ul style="list-style-type: none">• with hardware support: no impact• otherwise: reported to be <1% in PaX
Deployment	<ul style="list-style-type: none">• kernel support (common on all platforms)• modules opt-in (less frequent in Windows)
Compatibility	<ul style="list-style-type: none">• can break legitimate programs<ul style="list-style-type: none">- Just-In-Time compilers- unpackers
Safety Guarantee	<ul style="list-style-type: none">• code injected to NX pages never execute• <i>but code injection may not be necessary...</i>

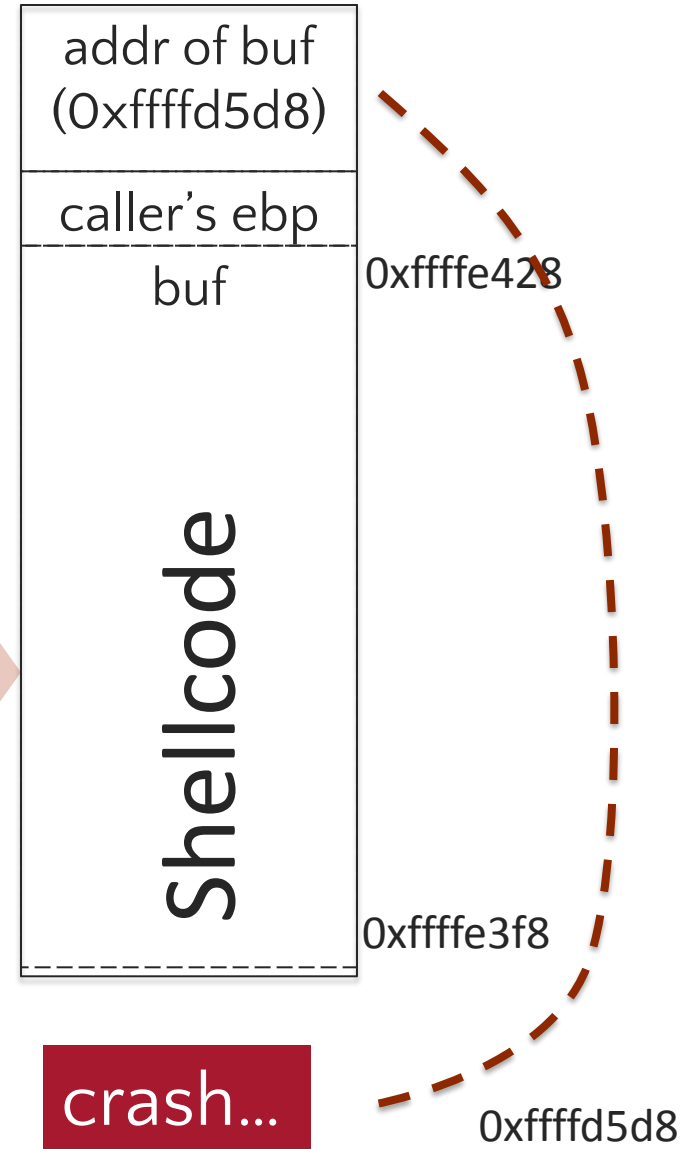
Known Fixed Address



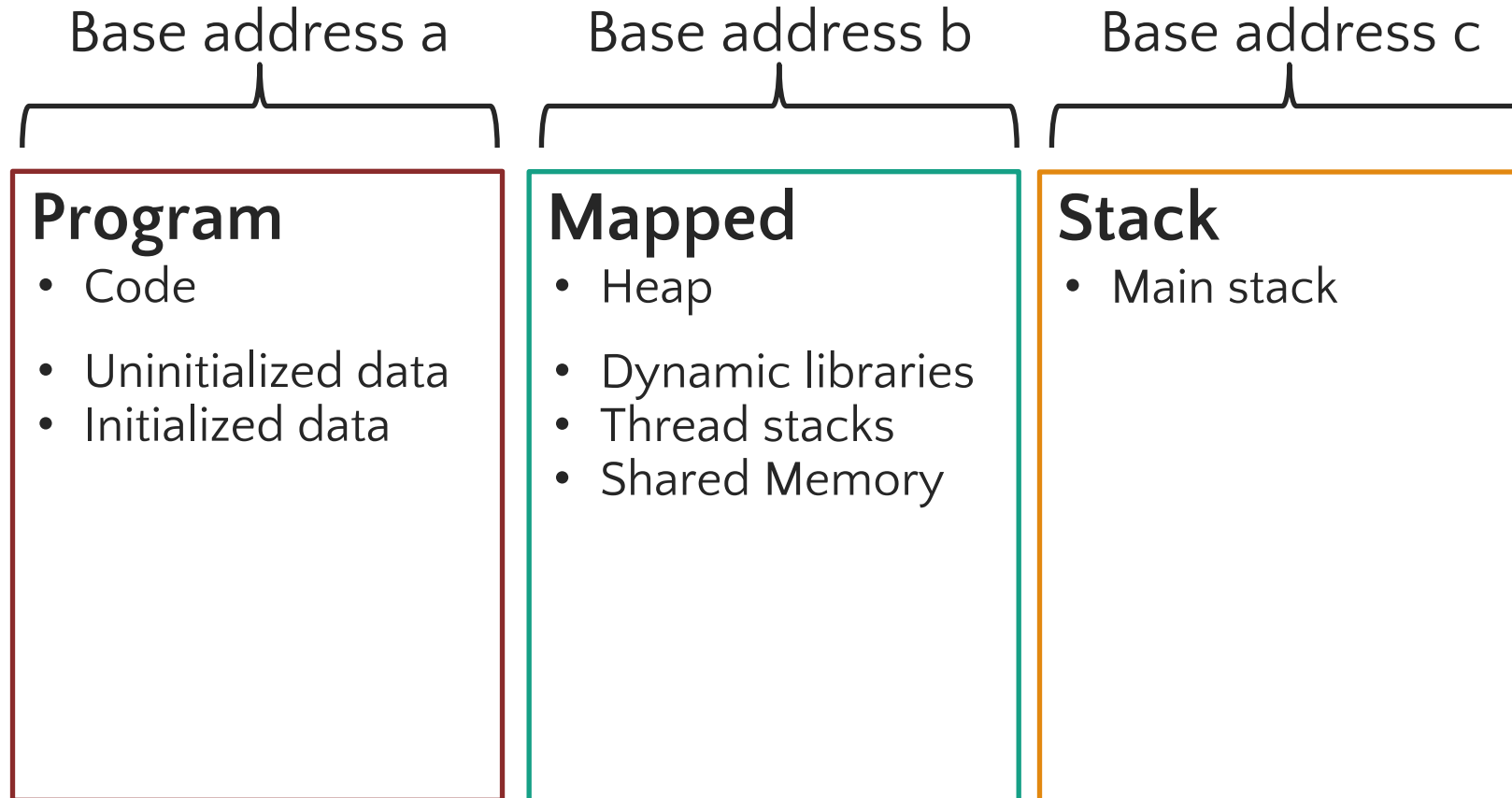
Address Space Layout Randomization



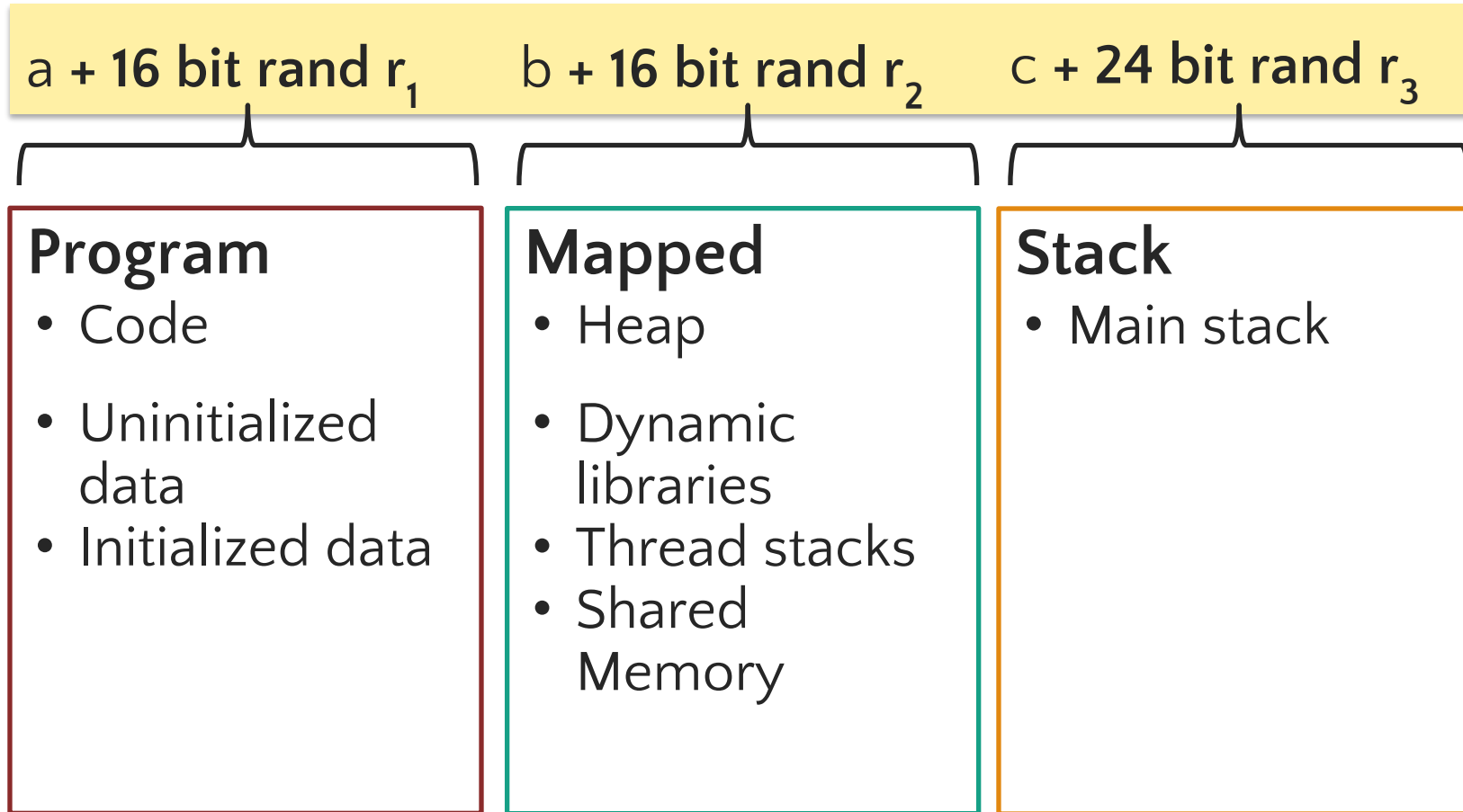
Randomized Address



Memory



ASLR Randomization



* \approx 16 bit random number of 32-bit system. More on 64-bit systems.

ASLR Scorecard

Aspect	Address Space Layout Randomization
Performance	<ul style="list-style-type: none">• excellent—randomize once at load time
Deployment	<ul style="list-style-type: none">• turn on kernel support (Windows: opt-in per module, but system override exists)• no recompilation necessary
Compatibility	<ul style="list-style-type: none">• transparent to safe apps (position independent)
Safety Guarantee	<ul style="list-style-type: none">• not good on x32, much better on x64• <i>code injection may not be necessary...</i>

Checking which defenses are on

- Can be done by inspecting the binary
- Or using tools made for this - e.g., checksec (apt install)

```
$ checksec --file=/bin/ls
```

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY	Fortified	Fortifiable	FILE
Full RELRO	Canary found	NX enabled	PIE enabled	No RPATH	No RUNPATH	No Symbols	Yes	6	18	/bin/ls

<http://slimm609.github.io/checksec.sh/>

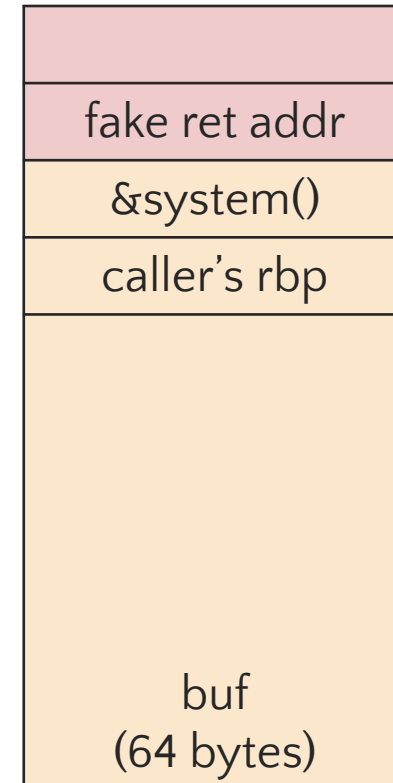
return-Oriented PROGRAMMING

Bypass with return-to-libc Attack (beat DEP)

Rely on existing code (e.g., `system()`) rather than injecting new code

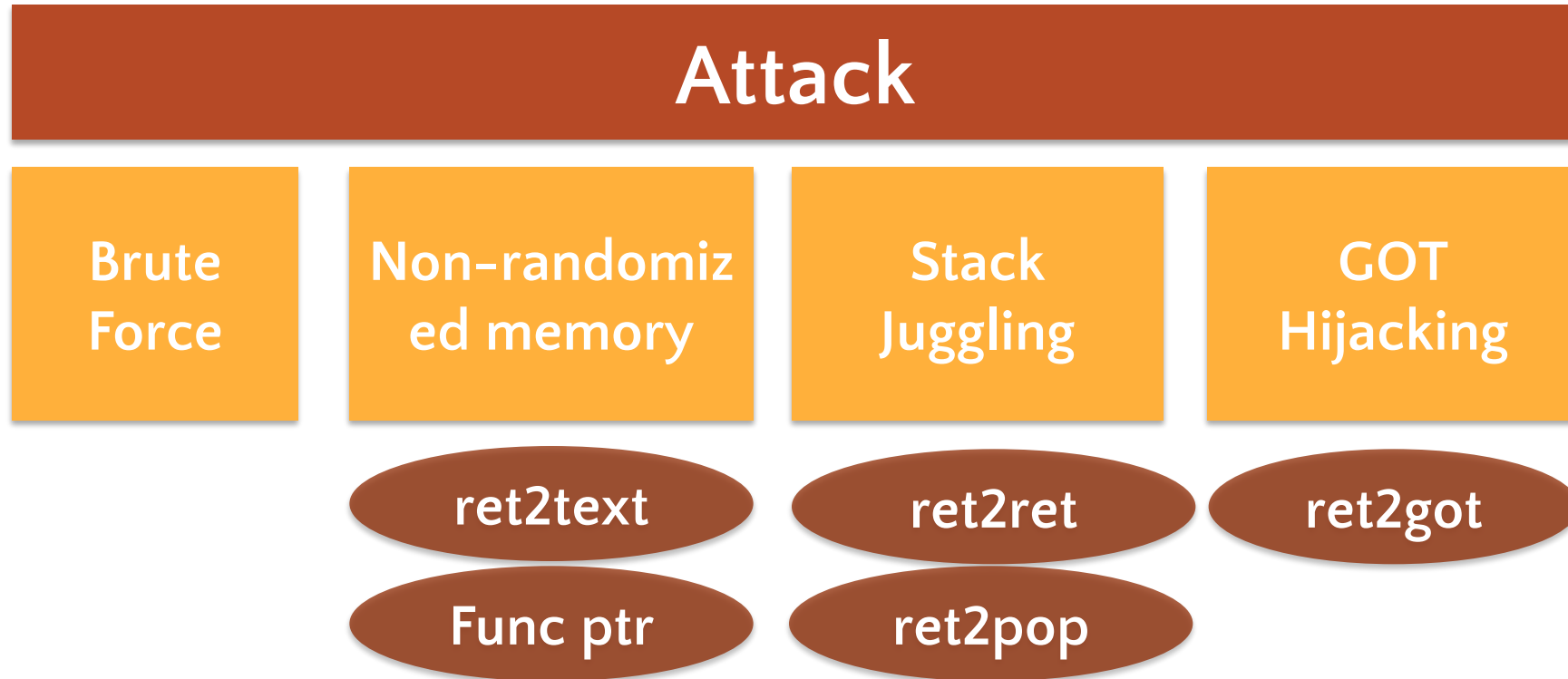
- setup fake return address
- put arguments (e.g. `"/bin/sh"`) in correct registers
- ret will "call" libc function

No injected code!

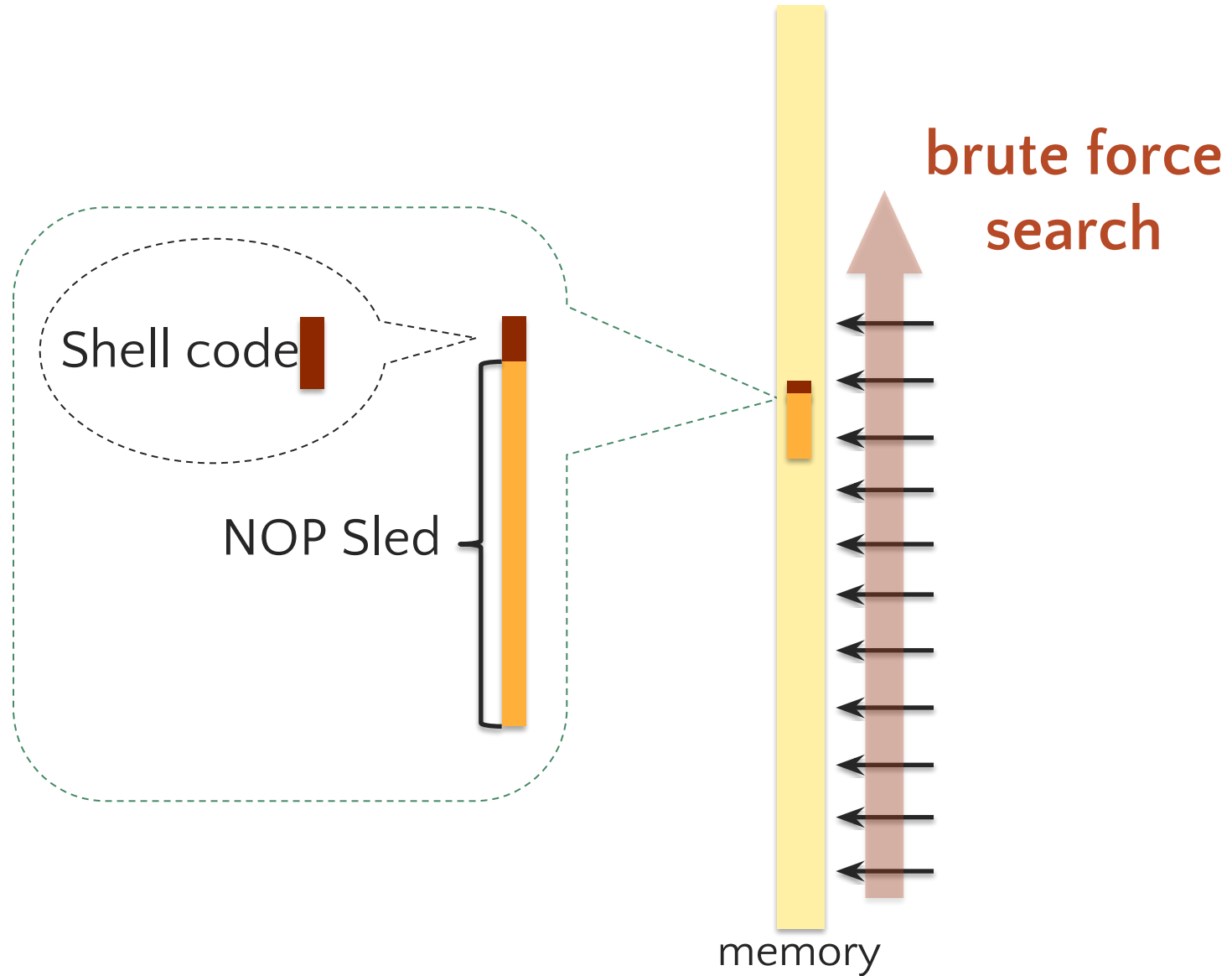


Example ret2libc

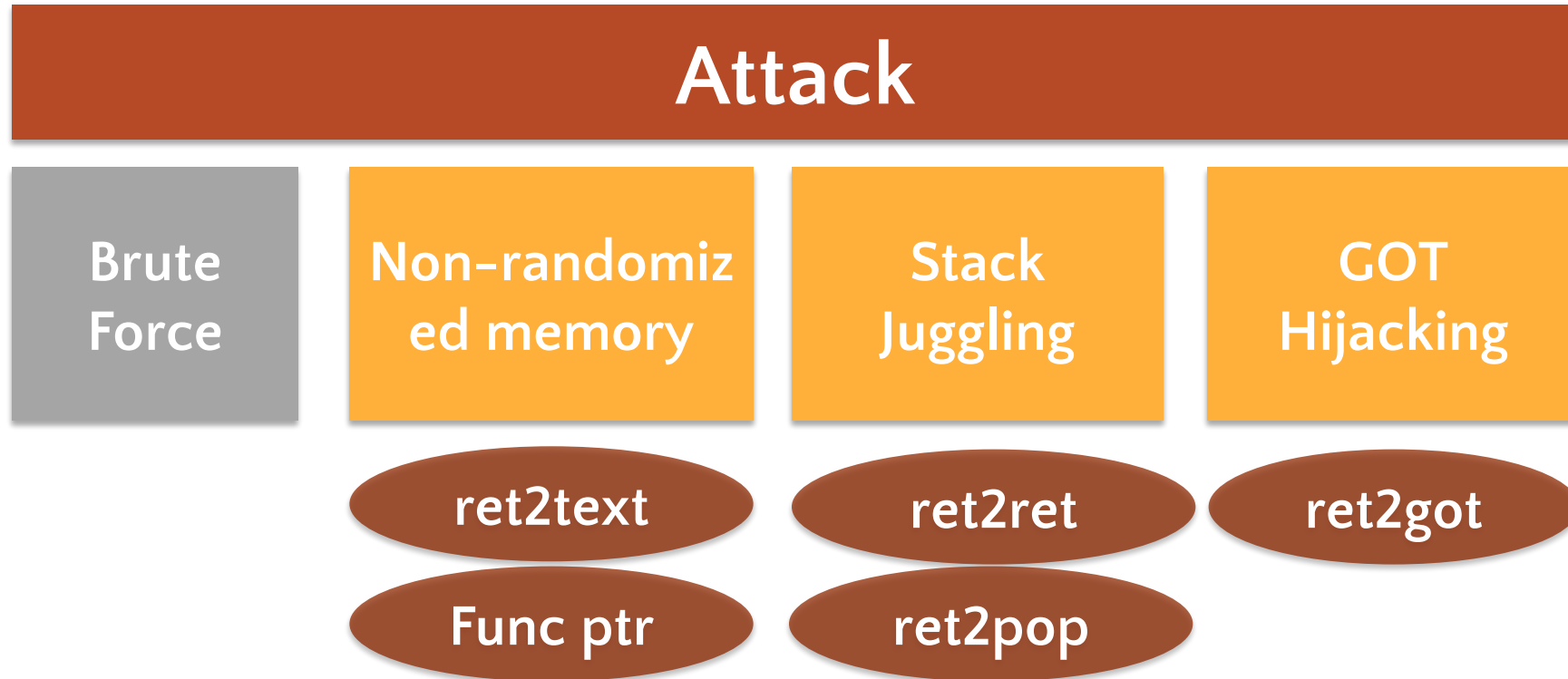
How to Attack ASLR?



Brute Force



How to Attack ASLR?



ret2text attack

Use this if .text section
is *not* randomized

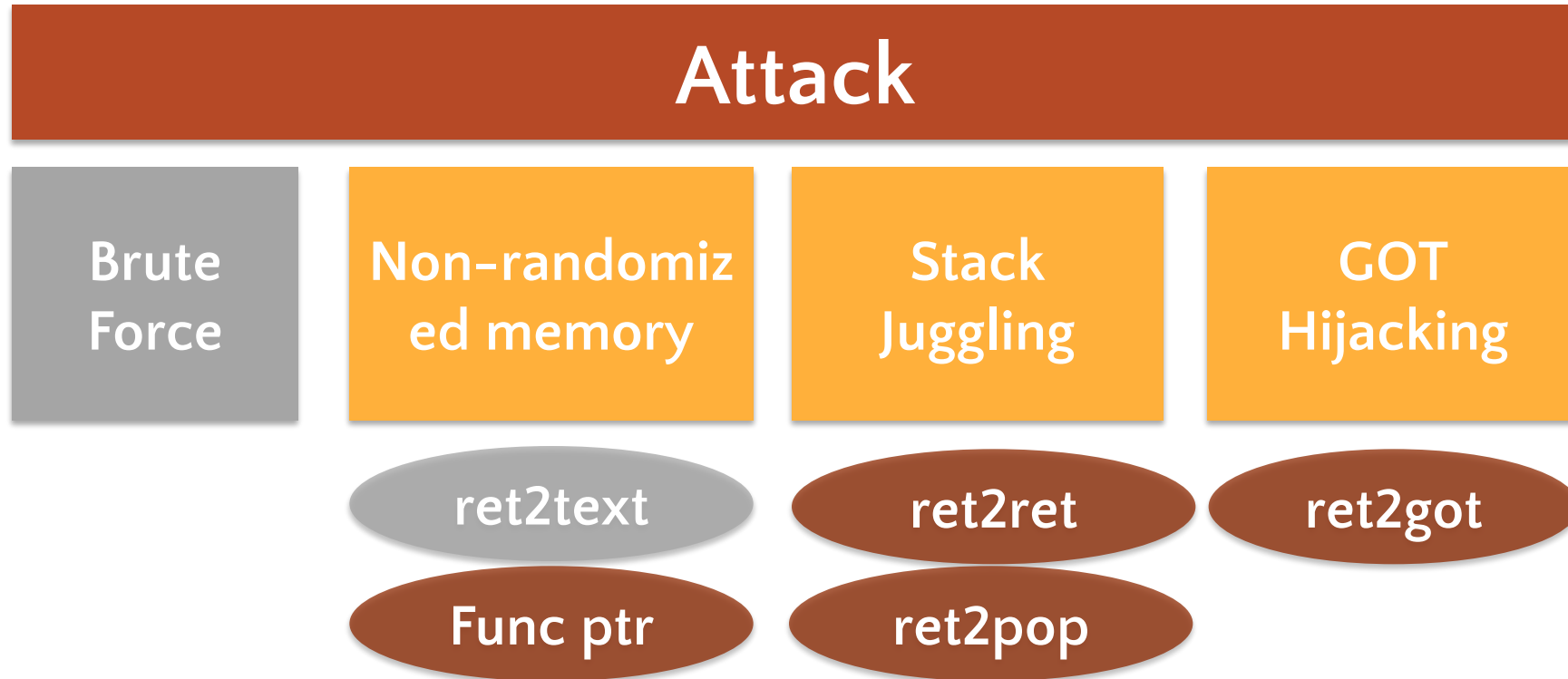
(Older gcc did not
randomize text without
-PIE flag.)

```
# Old GCC (<2017) did not randomize text
$ gcc main.c -o main          # Default does not create PIE
$ gcc main.c -o main -fPIE   # Flag required to enable PIE

# Modern GCC (~2017)
$ gcc main.c -o main -no-pie # Specifically disable PIE
$ gcc main.c -o main        # PIE by default!
```

Reference: <https://leimao.github.io/blog/PIC-PIE/>

How to Attack ASLR?



Function Pointer Subterfuge

Overwrite a function pointer to point to:

- program function (similar to ret2text)
- another lib function in Procedure Linkage Table

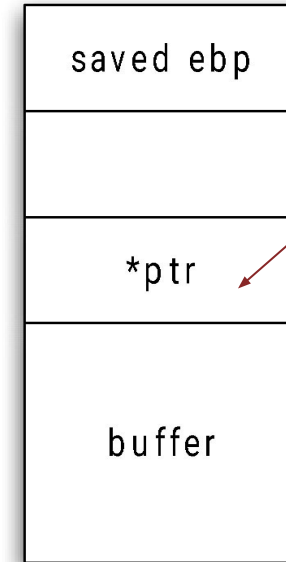
```
/*please call me!*/
int secret(char *input) { ... }

int chk_pwd(char *input) { ... }

int main(int argc, char *argv[]) {
    int (*ptr)(char *input);
    char buf[8];

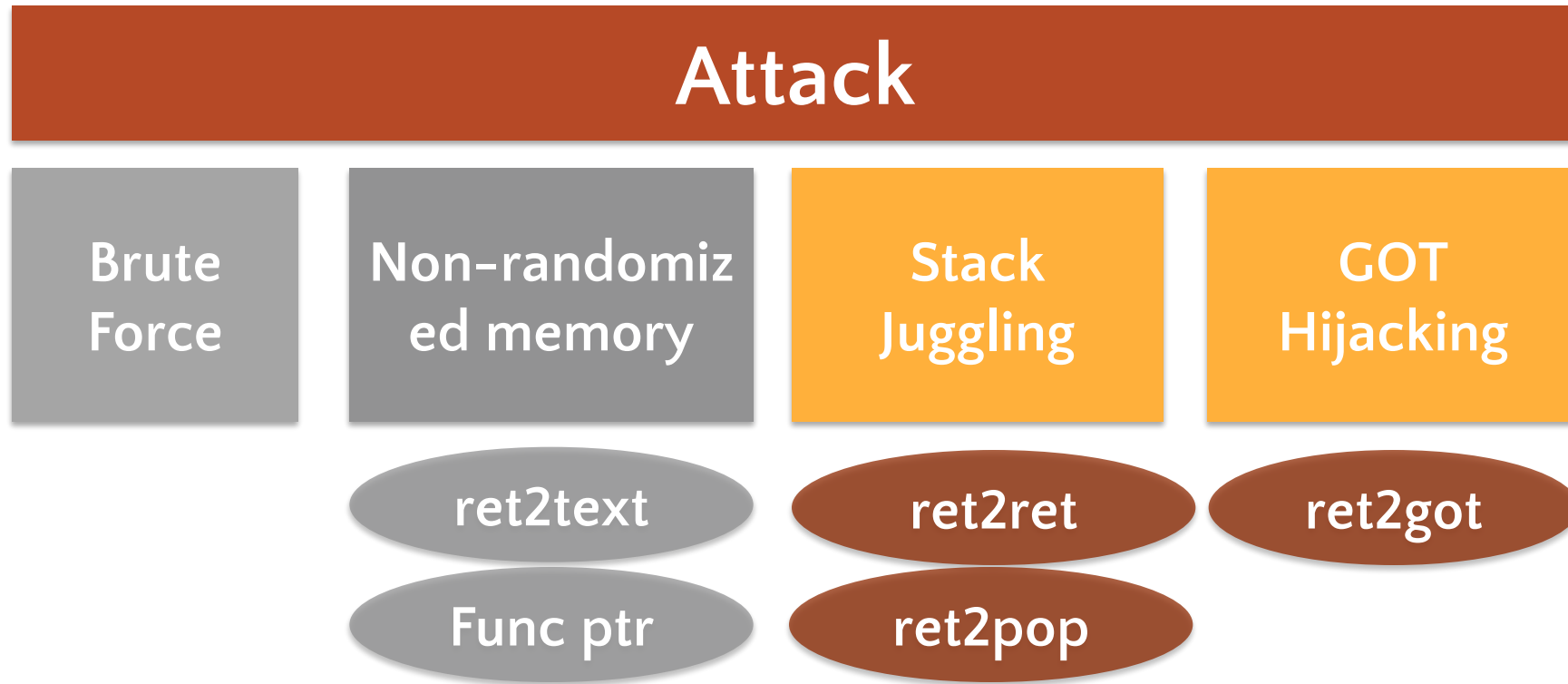
    ptr = &chk_pwd;
    strncpy(buf, argv[1], 12);
    printf("[ ] Hello %s!\n", buf);

    (*ptr)(argv[2]);
}
```



Overwrite with address of secret

How to Attack ASLR?



Quiz Question

Which of the following can undermine ASLR?

- A. A static .text section
- B. A memory disclosure vulnerability that leaks the location of libc functions
- C. Function pointers at a known address
- D. All of the above

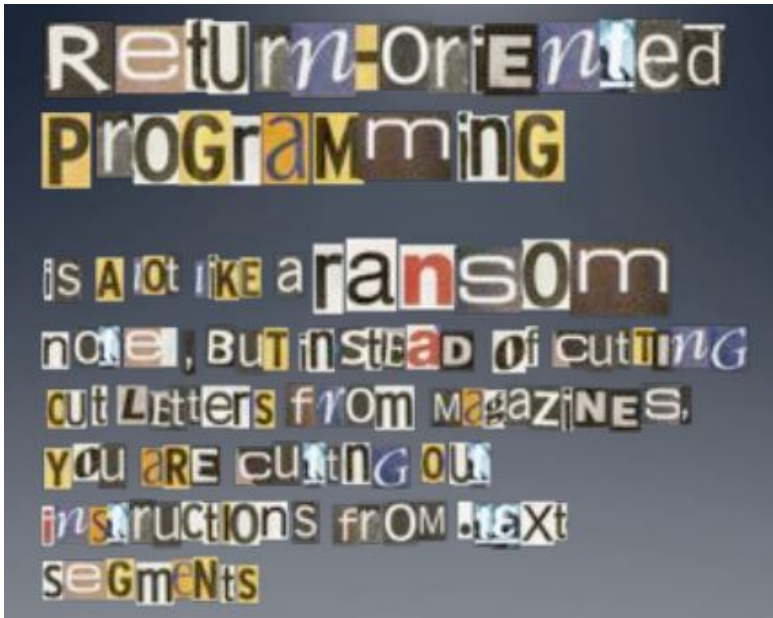


Image by Dino Dai Zovi

Idea:

We forge shell code out of existing application logic gadgets

Requirements:

vulnerability + gadgets + some unrandomized code

Where do we get unrandomized code?

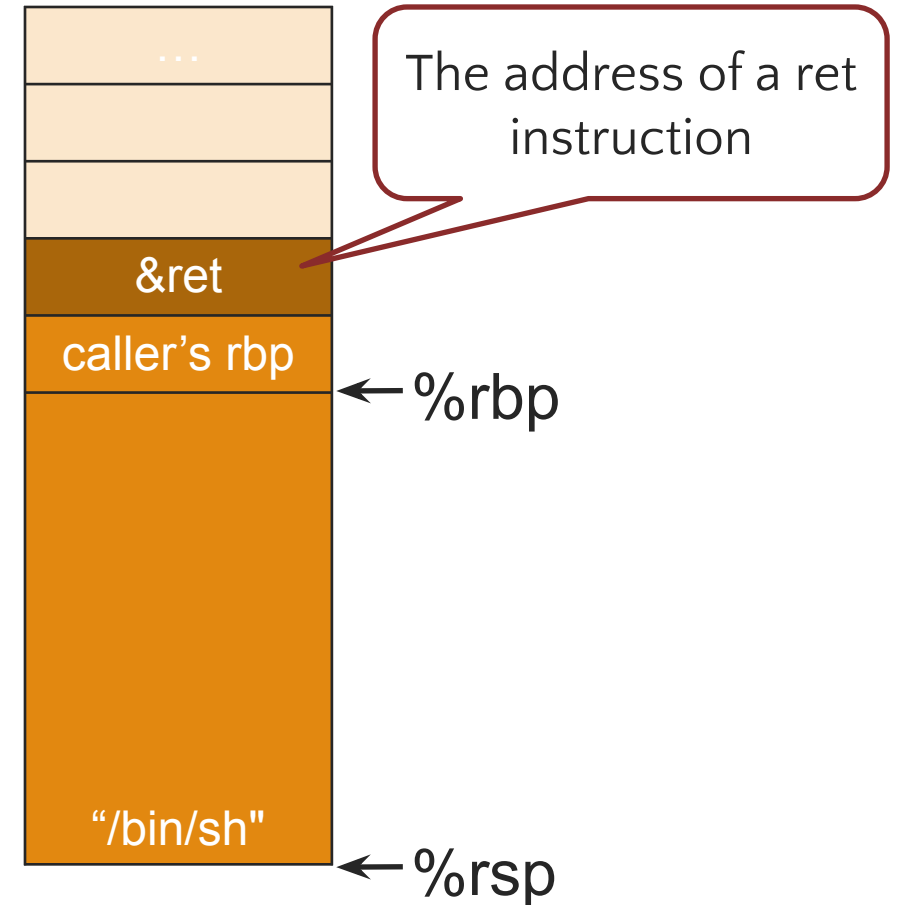
- 3rd party library not randomized
- Compiler did not randomize
- Information disclosure vuln leaks the randomization (e.g., base address)
 - Info disclosure exploit *that chains into*
 - Control flow hijack exploit



```
ret = pop rip; jmp rip;
```

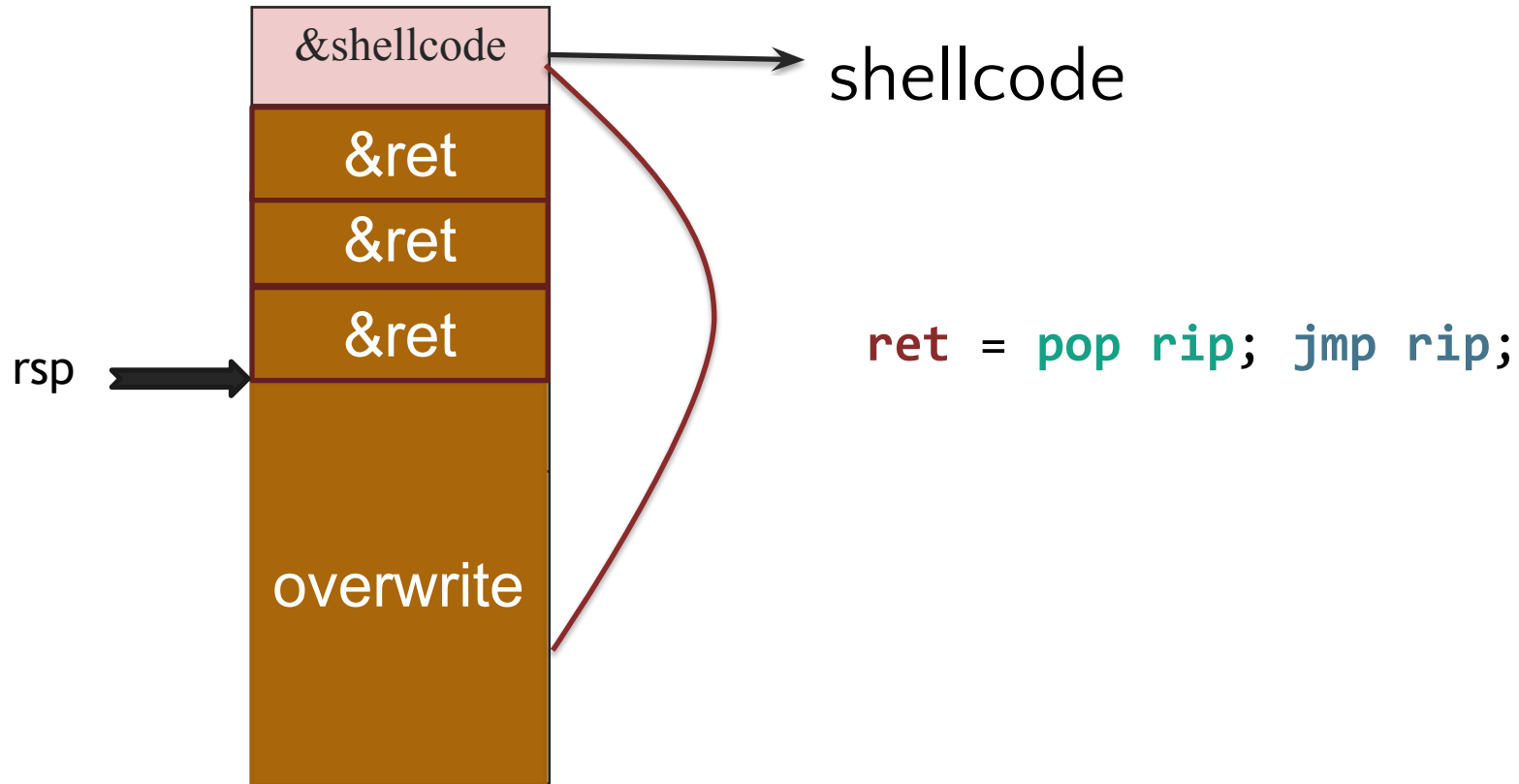
ret is an indirect jump to whatever is on the stack.

ROP is like programming a stack-based machine.



ret2ret

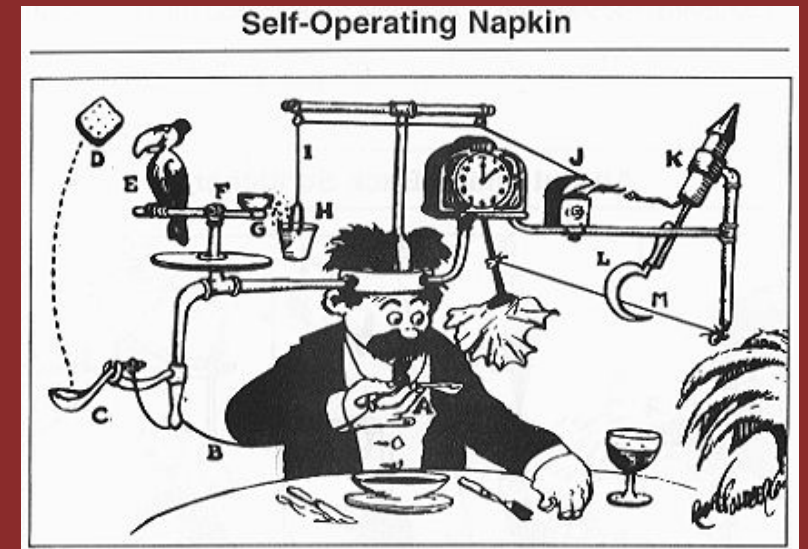
If there is a valuable (*potential shellcode*) pointer on a stack, you might consider this technique.



Shellcode isn't restricted to us manually encoding instructions.

We can write shellcode “programs” using “gadgets” from existing instructions

Gadgets



Ανακοινώσεις / Διευκρινίσεις

- Η Εργασία #1 είναι διαθέσιμη και στο <https://hackintro.di.uoa.gr>
 - χθες είχαμε ένα outage - apologies
- Τι είναι το "p" στα perms του /proc/maps; - man proc!
- Που τοποθετείται το core αρχείο όταν ένα πρόγραμμα κρασάρει;

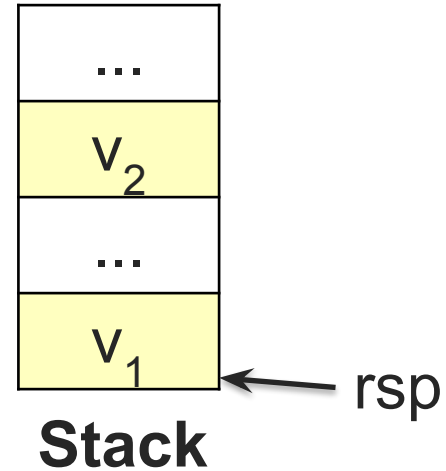
Χθες και Σήμερα

- Bypassing Mitigations
- Return-Oriented Programming (ROP)

An Example Operation

Mem[v2] := v1

**Desired
Logic**



a_1 : mov rax, [rsp] ; rax has v1
 a_2 : mov rbx, [rsp+16] ; rbx has v2
 a_3 : mov [rbx], rax ; Mem[v2] := rax

Implementation 1

Intel syntax

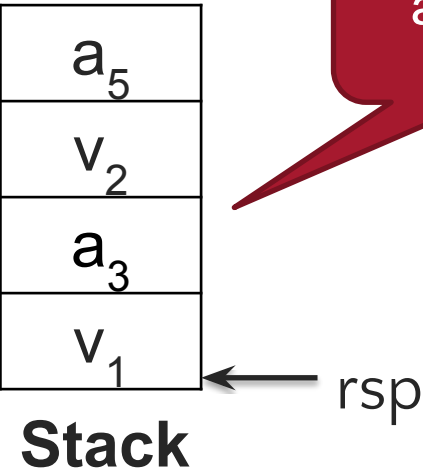
Implementing with Gadgets

Mem[v2] := v1

**Desired
Logic**

rax	v ₁
rbx	
rip	a ₁

a₁: pop rax;
a₂: ret
a₃: pop rbx;
a₄: ret
a₅: mov [rbx], rax



Suppose a₅
and a₃ on
stack

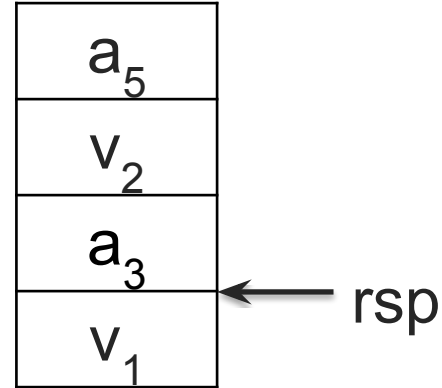
Implementation 2

Implementing with Gadgets

Mem[v2] := v1

**Desired
Logic**

rax	v ₁
rbx	
rip	a₃



Stack

a₁: pop rax;
a₂: ret
a₃: pop rbx;
a₄: ret
a₅: mov [rbx], rax

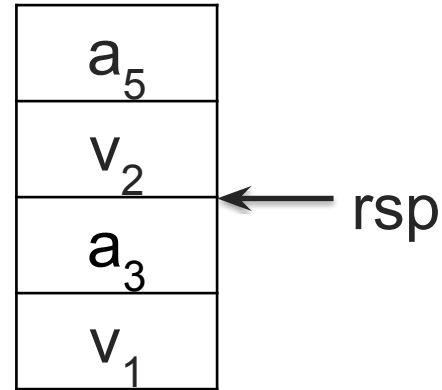
Implementation 2

Implementing with Gadgets

Mem[v2] := v1

**Desired
Logic**

rax	v ₁
rbx	v ₂
rip	a ₃



Stack

a₁: pop rax;
a₂: ret
a₃: pop rbx;
a₄: ret
a₅: mov [rbx], rax

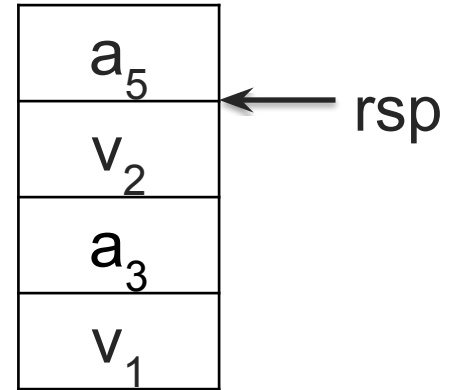
Implementation 2

Implementing with Gadgets

Mem[v2] := v1

**Desired
Logic**

rax	v ₁
rbx	v ₂
rip	a₅



Stack

a₁: pop rax;
a₂: ret
a₃: pop rbx;
a₄: ret
a₅: mov [rbx], rax

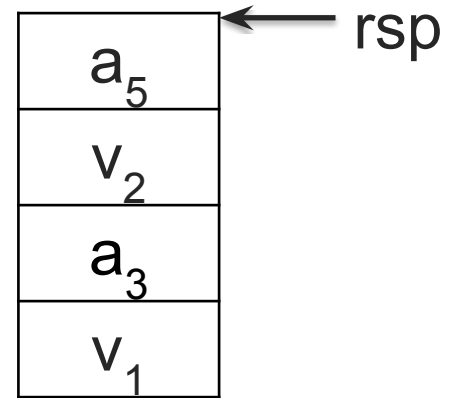
Implementation 2

Implementing with Gadgets

Mem[v2] := v1

**Desired
Logic**

rax	v ₁
rbx	v ₂
rip	a ₅



Stack

a₁: pop rax;
a₂: ret
a₃: pop rbx;
a₄: ret
a₅: mov [rbx], rax

} **Gadget 1**
} **Gadget 2**

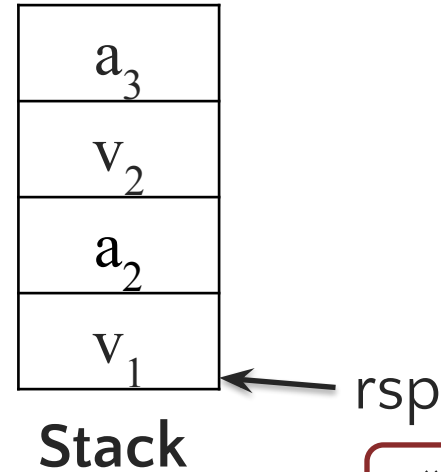
Implementation 2

Equivalence

Mem[v2] := v1

Desired Logic

semantically
equivalent



"Gadgets"

a₁: mov rax, [rsp]

a₂: mov rbx, [rsp+16]

a₃: mov [rbx], rax

Implementation 1



a₁: pop rax; ret



a₂: pop rbx; ret



a₃: mov [rbx], rax

Implementation 2

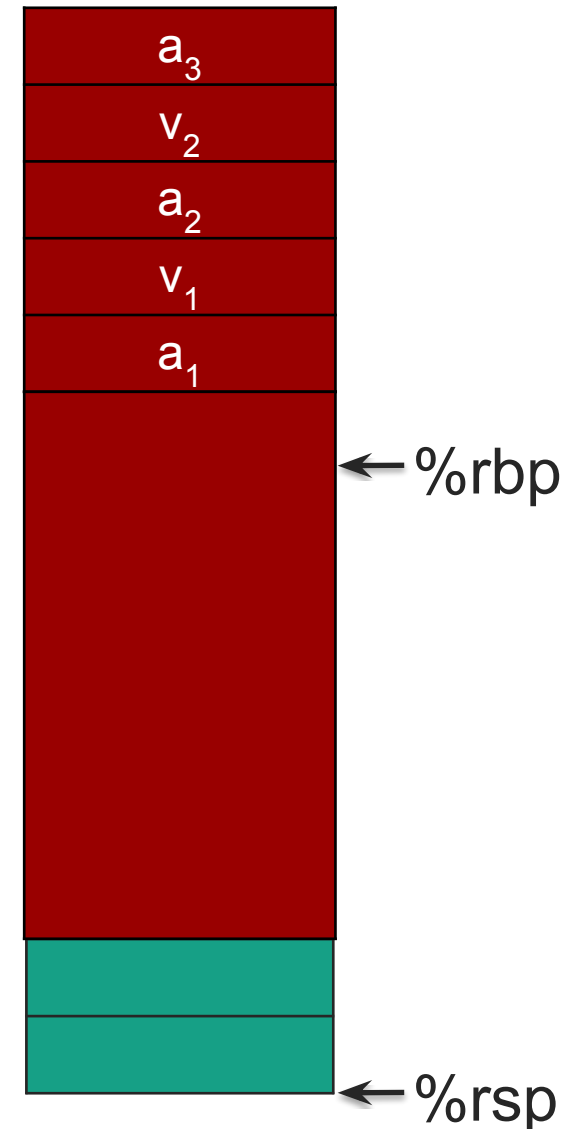
Return-Oriented Programming (ROP)

Mem[v2] := v1

Desired *Shellcode*

```
a1: pop rax; ret  
a2: pop rbx; ret  
a3: mov [rbx], rax
```

Desired store executed!



Gadgets

- A gadget is a set of instructions for carrying out a semantic action
 - mov, add, etc.
- Gadgets typically have a number of instructions
 - One instruction = native instruction set
 - More instructions = synthesize \leftarrow ROP
- Gadgets in ROP generally (but not always) end in return

ROP Intuition/Analogy

In regular x64, RIP is instruction pointer

In ROP, RSP is the effective instruction pointer

In regular x64, assembly, instruction is “atomic” unit of execution

In ROP, “gadget” is the atomic unit

Think of ROP as a “weird” program written in an alternative “assembly language”

ROP Programming

1. Disassemble code
2. Identify *useful* code sequences as gadgets
3. Assemble gadgets into desired shellcode

Disassemble code

Compiler-created gadget: A sequence of instructions inserted by the compiler ending in **ret**.

Unintended gadget: A sequence of instructions not created by the compiler, e.g., by starting disassembly at an unaligned start.

Identify Useful Gadgets

Definition:

*A sequence of instructions is **useful***

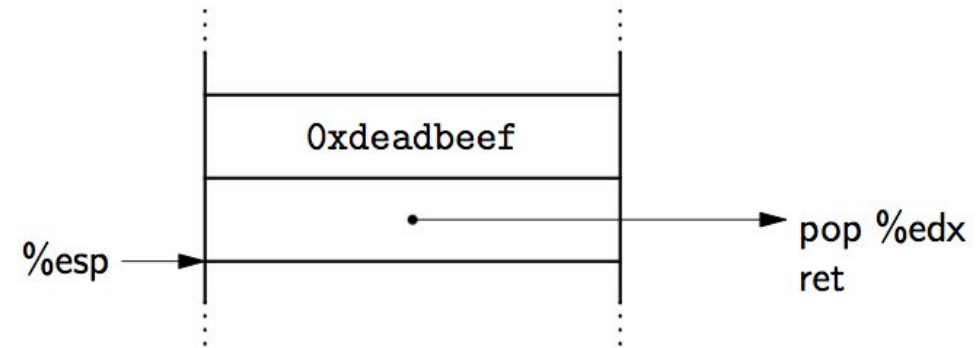
- if it is a sequence of valid instructions ending in a **ret** instruction*
- none of the instructions causes the processor to transfer execution away without reaching the ret*

Note: can be intended or unintended (alignment)

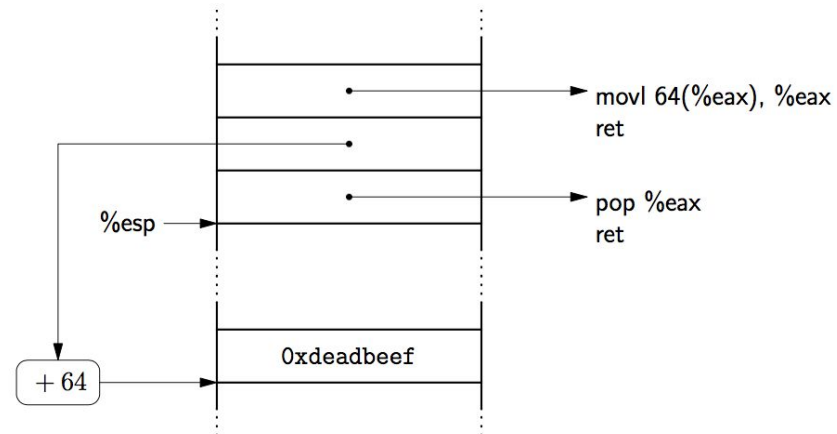
Useful ROP Gadgets

- Load/Store
- Arithmetic/Logic operations
- Control Flow
- System calls
- Function calls

Turing complete!



Gadget that loads a constant



Gadget that loads from memory

ROP Programming

1. Disassemble code
2. Identify *useful* code sequences as gadgets
3. Assemble gadgets into desired shellcode

Finding Gadgets

- Active community has developed several tools for automatically identifying such gadgets

<https://github.com/JonathanSalwan/ROPgadget>

<https://github.com/Ben-Lichtman/ropr>

<https://scoding.de/ropper/>

and many more!

ROP Probability of Success

Can call libc functions in 80% of programs greater than /bin/true (20KB)

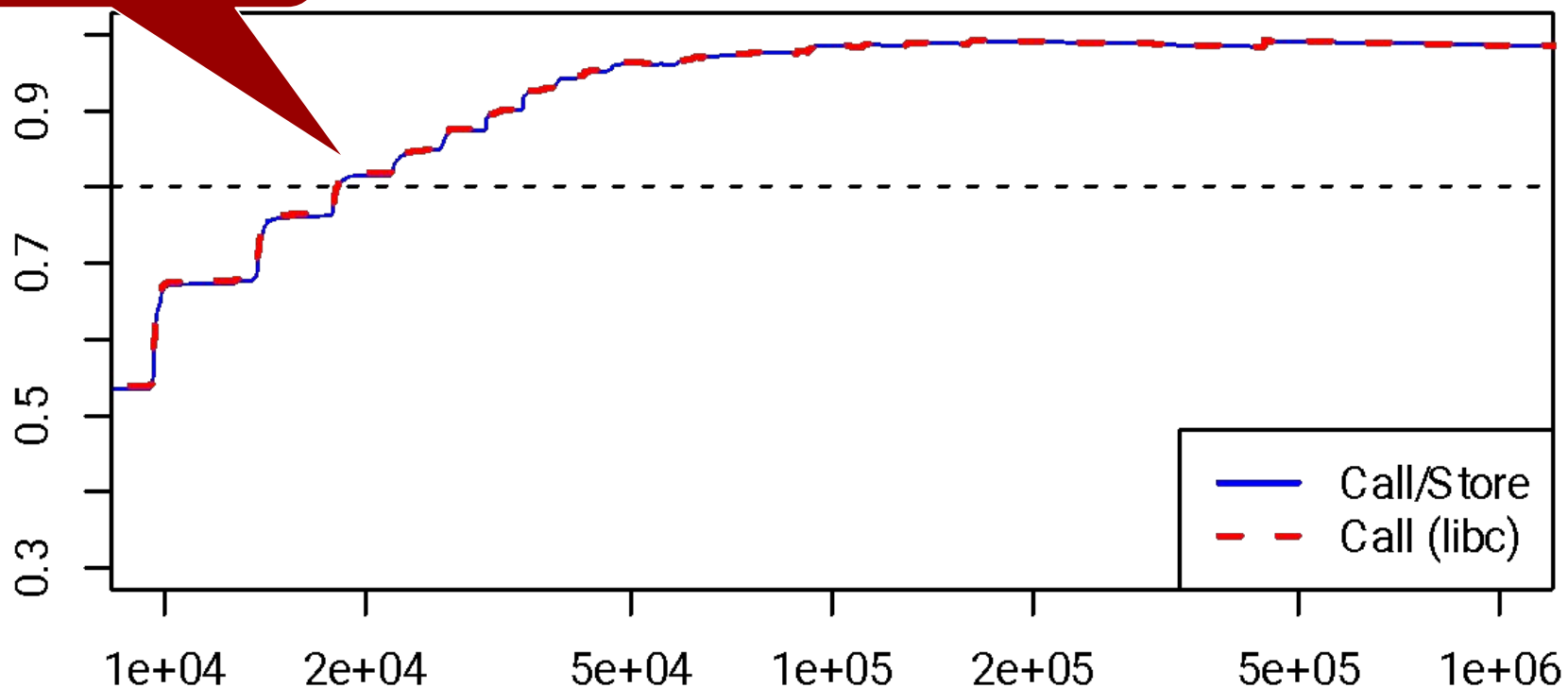


Figure taken from [Q: Exploit Hardening Made Easy](#) (a Compiler for ROP programs)

Quiz Question

Which of the following defenses complicates ROP attacks the ***MOST***?

- A. Stack canaries
- B. Data execution prevention
- C. Fully applied ASLR (including .text)
- D. Removing unneeded `system`-like functions from `libc`

Making our lives easier

- Reverse engineering tools
 - <https://github.com/wtsxDev/reverse-engineering>
- Exploitation libraries
 - <https://github.com/Gallopsled/pwntools>
- Mixed
 - <https://github.com/pwndbg/pwndbg>

Takeaways

- Control Flow Hijack:
Control + Computation
- Buffer overflows overwrite return address
- Format string vulnerabilities
 - Read/write arbitrary memory
- Defenses
 - Canary, DEP, ASLR
 - Beatable using various clever tricks

Ευχαριστώ και καλή μέρα εύχομαι!

Keep hacking!